

# **Lodge Farm Primary School - Knowledge Organiser**



**PE Topic:** Invasion Games (Hockey)

Year: 6 Term: Autumn 2

### **Key Knowledge/Content:**

- To enjoy communicating, collaborating and competing with each other.
- To develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success.
- To play competitive games and apply basic principles suitable for attacking and defending.
- To develop flexibility, strength, technique, control and balance.
- To compare their performances with previous ones and demonstrate improvement to achieve their personal best.

#### Links to:

# **Prior learning:**

To understand when the best time is to pass, score, etc.

## **Future learning:**

To keep possession, move into a scoring position, and prevent the opposition from scoring.

# **Key vocabulary with definition:**

#### **Prior vocabulary:**

- Keep possession Keeping the ball within your team.
- Passing Moving the ball from one person to another.
- Shooting Attempting to score.
- Attackers Those working together to score.
- Defenders Those working together to stop the opposition from scoring.
- Stance Position of body.
- Team play Working effectively with others.

#### **New vocabulary:**

- Dribbling To move the ball along by a rapid succession of short pushes.
- Flick Shooting the ball by elevating it with the stick
- Marking Tracking an individual player.
- Hitting When the hockey stick makes contact with the ball.
- Pitch The playing surface of a game of hockey.

## By the end of this unit

All children can: shoot at a goal with confidence and good technique.

Most children can: dribble with a hockey stick with accuracy, confidence and control.

Some children can: choose tactics for defence and attack.

# Background understanding for teachers and parents:

This half term is Invasion Games, with a focus on Hockey. The children will learn how to pass the ball, as well as skills such as interception and shooting. They will be able to practise these skills within small team games.

## **Curriculum Driver (one):**

Communication

## **Evidence outcome:**

Understand when the best time is to pass, shoot, etc. and begin to use attacking and defending skills with effective communication.