



**Computing Topic:** Hardware investigation and Making music.

**Year: 4 Term:** Summer 2

**Key Knowledge/Content Hardware**

**investigation:**

- To understand the different parts that make up a computer.
- To recall the different parts that make up a computer

**Key Knowledge/Content Making Music:**

- To identify and discuss the main elements of music.
- To understand and experiment with rhythm and tempo.
- To create a melodic phrase.
- To electronically compose a piece of music.

**Links to:**

**Prior learning:**

Technology outside of school  
Effective searching  
Making Music

**Future learning:**

Networks  
Game creators

**Key vocabulary with definition Hardware**

**investigation:**

**Prior Vocabulary**

- Output - Where information leaves the system.
- Peripherals Parts that are attached to the computer case.
- RAM - Allows programs to store information to help the computer run quickly.
- Software - The programs that run on the computer.

**New Vocabulary**

- Components - Parts inside the computer casing.
- CPU- The 'brains' of the computer, where all the calculations take place.
- Graphics Card - Also known as a video card and used for displaying images.
- Hard Drive - Where the computer stores all your documents, pictures, games and videos.

**Key vocabulary with definition Making Music: Prior Vocabulary**

- Synths - Short for synthesizer. Electronic musical instrument sounds

**.New Vocabulary**

- Melody - A sequence of notes which make up a tune.  
Pitch How high or low a sound is.
- Pulse - The steady beat of a piece of music.
- Rhythm - A pattern of long and short sounds and silences.

**By the end of this unit**

**All children can:** **explain** what a hardware is and **distinguish** between rhythm and tempo.

**Most children can:** will be able to **create** a leaflet to share their understanding of computer hardware and **utilise** the tools within Busy Beats to create a melodic phrase.

**Some children can:** **recognise** the components of hardware and **create** more complex rhythms.

**Background understanding for teachers and parents:**

Hardware is the physical components of the computer, such as the central processing unit (CPU), hard disk, monitor, keyboard and mouse. Software is the programs that run on a computer. Hardware is the physical components of a computer. Children are also taught how to use create music using digital tools.

**Curriculum Driver (one):**

Understanding the world

**Evidence outcome:**

Children gain further understand into the physical components of a computer.